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Technology:

DCF: Coding – use ‘Hwb’ online resources to develop an understanding of Algorithms.

STEM: Explore the future Uses of ‘Drones’

Use Apple Apps to appraise and improve performance.

Science

Light: ‘Seeing Colours’ – what makes this a wonderfully divers world?

Evolution and Inheritance: What makes us what we are? Examine Inheritance and Adaptation.

RE

Fast & Festival e.g. Christianity – Lent and Easter.

Islam – Ramadan and Eid

Consider how religious beliefs affect participation in sports.

Welsh

Reading: ‘Hamdden’ (Leisure) Sports based Welsh texts.

Oracy: Develop key vocabulary, sentence patterns, with extended questions and answers, including negatives.

Writing: Use language mats & writing frames to develop independent writing skills.

PE

Dance: Traditional Welsh Dancing to mark St. David’s Day celebrations.

Going-for-Gold Olympics: Pentathlon: Running, Jumping, Throwing, Skipping, and Hula-Hooping.

PSHE

Olympic Values: the principles of inclusion, fair play & competition. Explore personal motivation.

Values Education: Explore issues relevant to pupils’ emotional, moral & spiritual development.

Music

Identify and appraise how music is used and influences the viewer in sporting films.

Compose music for a games session /P.E. warm-up.

Learn & perform a sporting song.

Art / D.T.

Sketch (2D+3D) the human figure in action and explore movement sequences.

Design and create a new sporting item (e.g. Clothing/trophy).

Observational drawing of sports persons in action.

 History

Explore the Olympic timeline and influences behind the ancient and modern games.

Geography

Countries Around the World: Mapping and exploring countries where Olympic competitions have taken place.

Explore how climatic, physical and social/ environments influence sporting pursuits and events.

Literacy

Visual Literacy: Story Genres. Explore the structure and language of a range of different genres.

Plan and write 5 types of stories: Fantasy; Sci-Fi; Mystery; Adventure; & Comedy.

Explore, write & present persuasive text and motivational language.

Research and write a biographical account of a chosen athlete.

Role-play: ’freeze framing’ sporting scenarios.

Numeracy

Themed problem solving using all 4-maths operations: Living in the Olympic Village.

Time; Ordering Decimals; Statistics, Percentages.

Collecting, Recording, Sorting & Presenting Data using tables, charts and graphs.

Understand 2D & 3D shapes.



**Date: Spring Term 2020**

**Year 6**

**Theme: Going for Gold**

Medium Term Planning: Dosbarth Llwyd